

MEMORANDUM

"...meeting community needs...enhancing quality of life."

TO: Community and Economic Development Committee

FROM: Roxy Schmidt, Community Development Specialist

DATE: November 11, 2013

RE: City Program funding approval and City Proposals for 2014 Community

Development Block Grant (CDBG) Funding

Per City of Appleton CDBG Policy (attached) the process of allocating 2014 CDBG funds has begun. An award estimate of \$500,000 was budgeted for the 2014 Program Year. \$500,000 is only an estimate and is subject to change upon adoption of the Federal budget. Also according to City CDBG Policy, the CEDC must approve allocations for City Programs. Those proposed amounts totaling \$322,000, and as listed in the 2014 Budget are as follows:

Housing Rehabilitation Loan Program - \$175,000
Neighborhood Program - \$40,000
*CDBG Administrative Costs for the Community and Economic Development Department - \$37,000
CDBG Administrative Costs for the Finance Department - \$10,000
Appleton Housing Authority - \$60,000

The balance of funds, \$178,000, is made available first to City departments and then community partners.

Proposals from City Departments were due November 1, 2013. One application was submitted. Upon receipt, the application was thoroughly reviewed by the Community and Economic Development Specialist for eligibility under HUD program regulations and it was determined that the proposed project was eligible.

The proposal from the Parks, Recreation and Facilities Management Department is for electrical/lighting upgrades and renovation of the pedestrian stairway in Arbutus Park for a total cost of \$53,100. The entire proposal is attached.

CEDC is asked to make a recommendation to Common Council for the proposed allocations for City programs and funding for the proposal from the Parks, Recreation and Facilities Management Department.

If you have any questions, please contact me at 832-6469 or roxann.schmidt@appleton.org. Thank you!

^{*}includes funding for provision of HUD required Fair Housing Services